



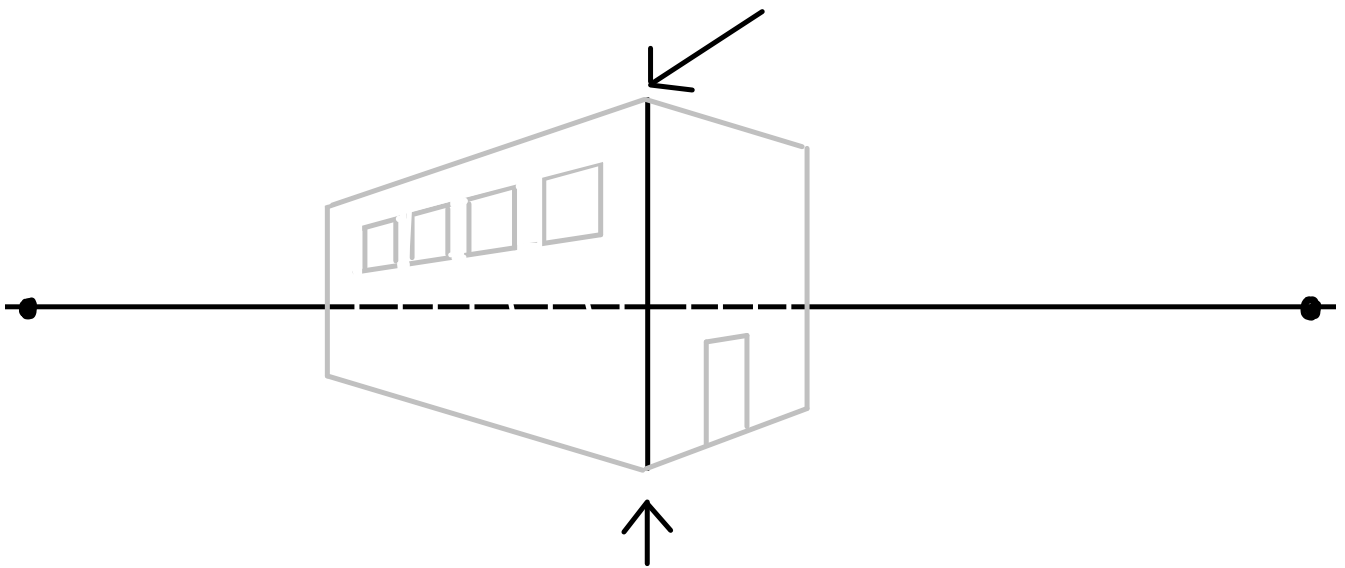
Draw your horizon line



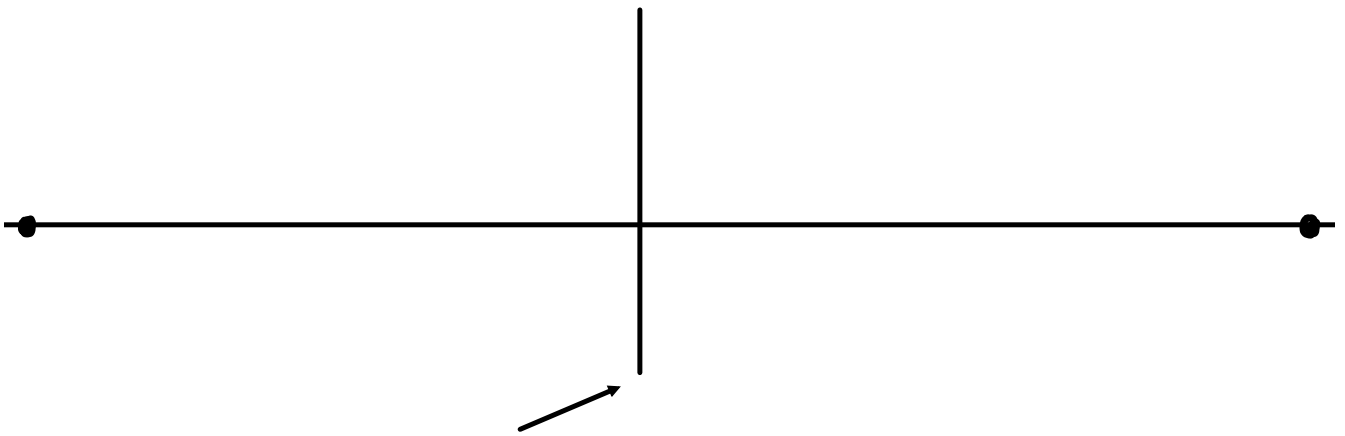


With 2-point perspective, you need **two** vanishing points.

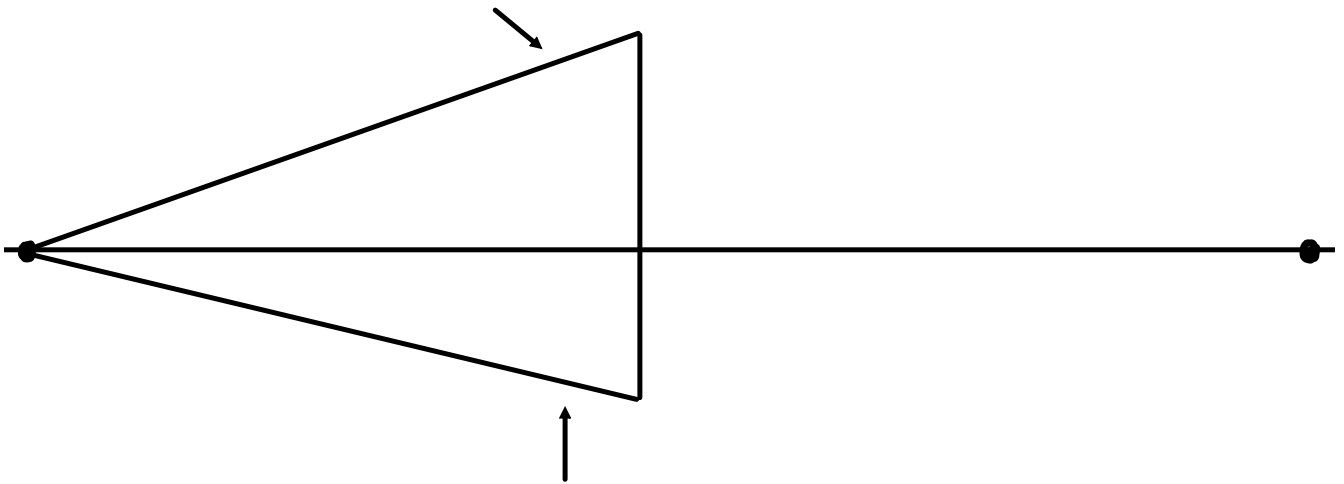
Your picture will look more realistic if you place them on the edges of your horizon line.



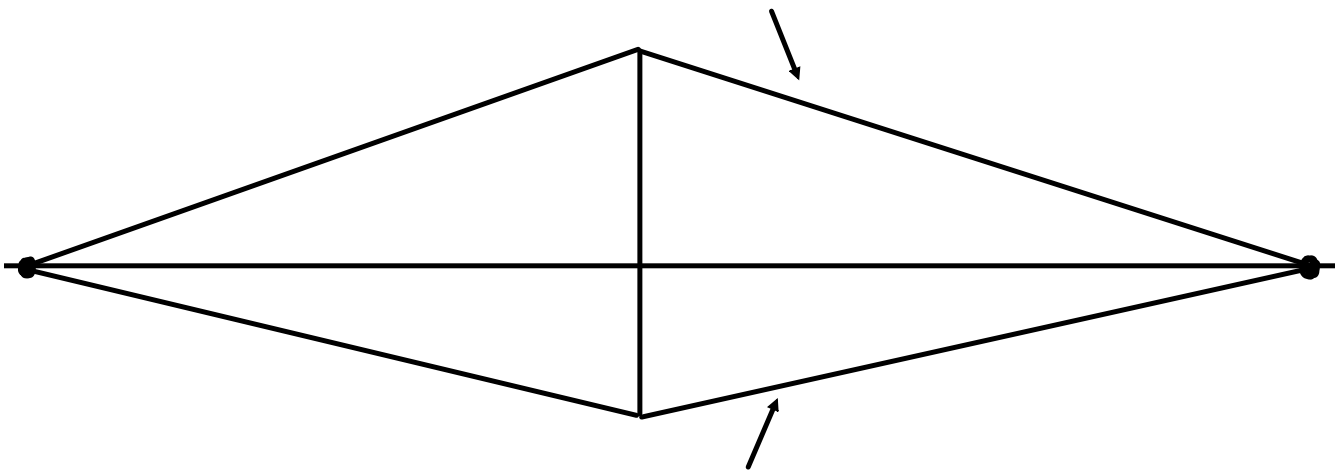
When drawing in 2-point perspective, you begin with the **corner** of a building.



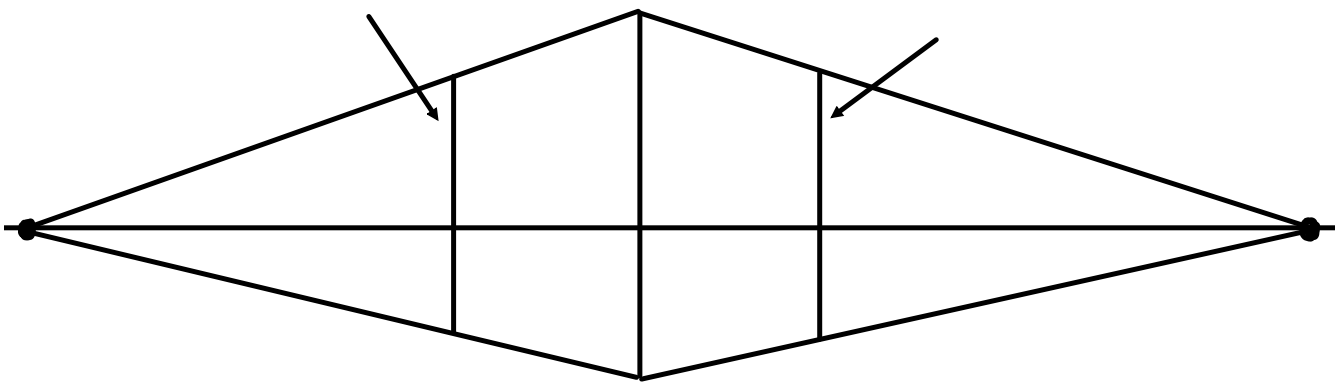
Go ahead and draw the corner of your building.



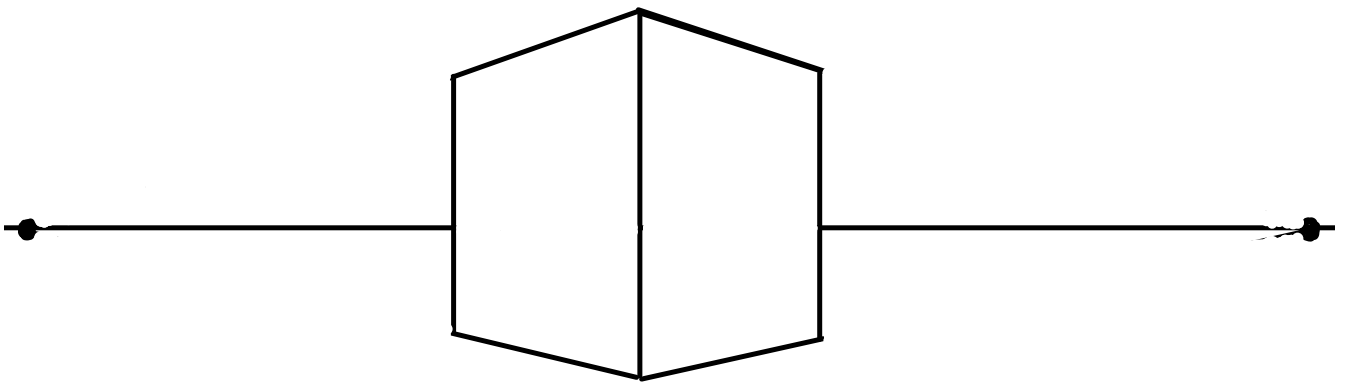
Draw a line to the vanishing point on the left from each end of the line you drew.



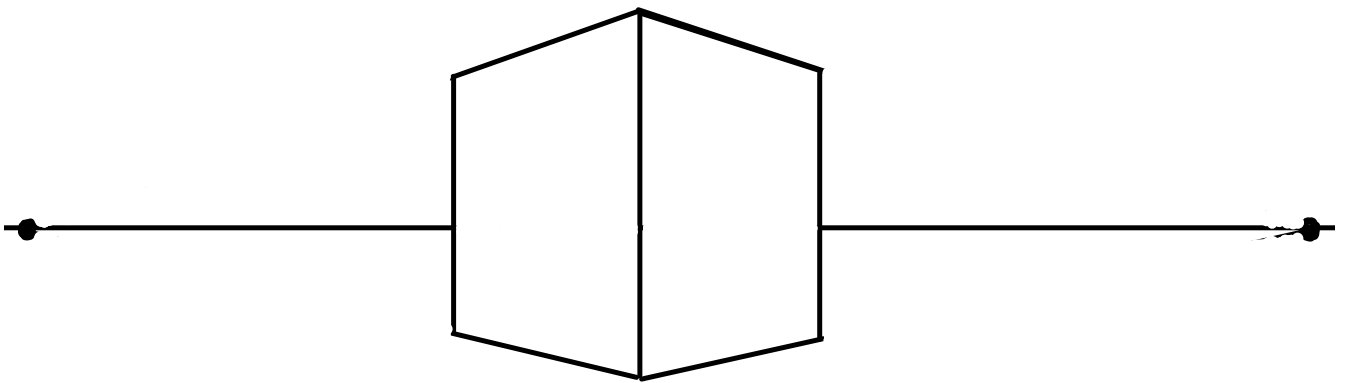
Repeat by drawing two lines to the other vanishing point.



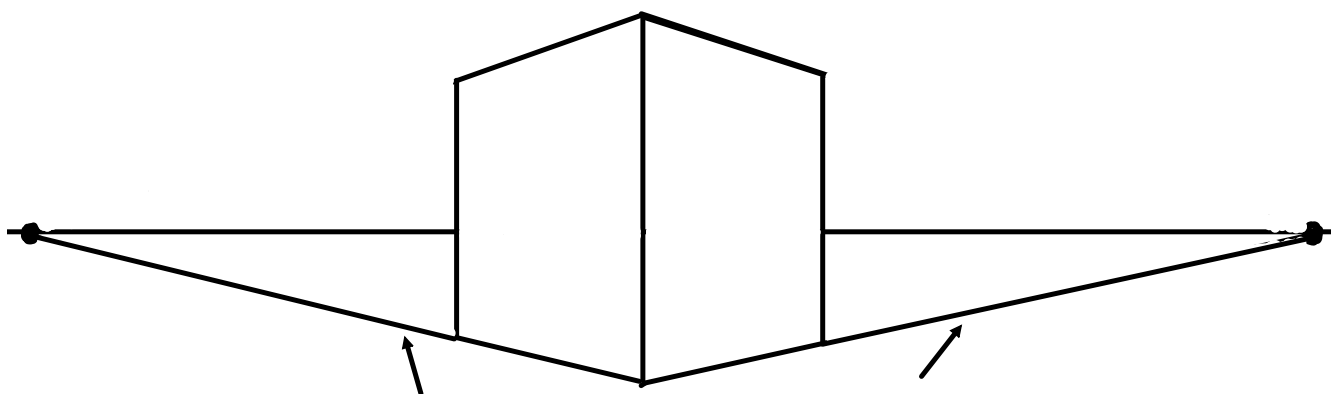
Decide how wide you want your building to be and draw two vertical lines on either side of the first line you drew.



Erase the unneeded lines

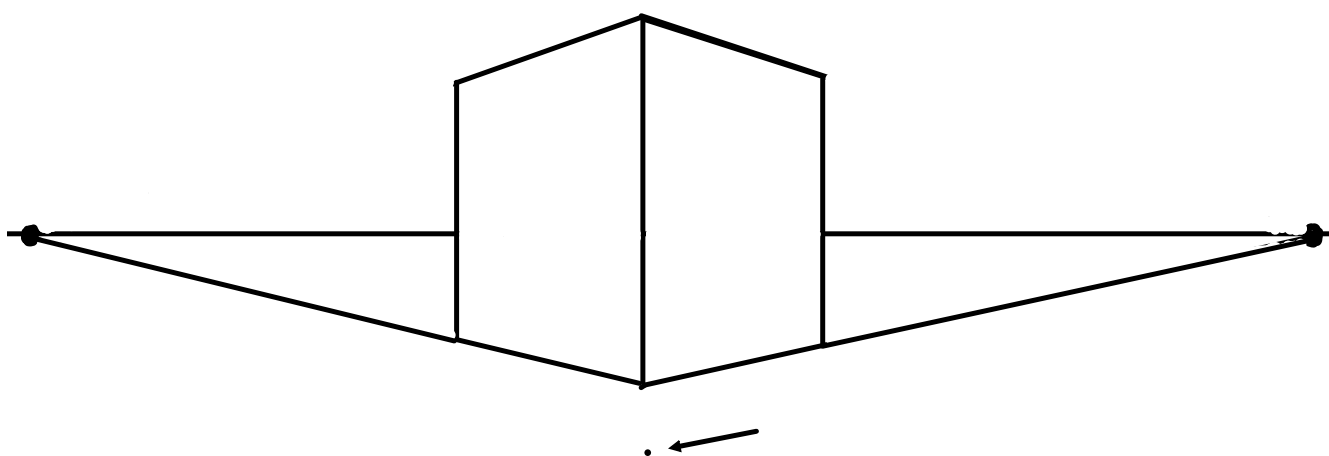


Now, let's make a sidewalk. 😊



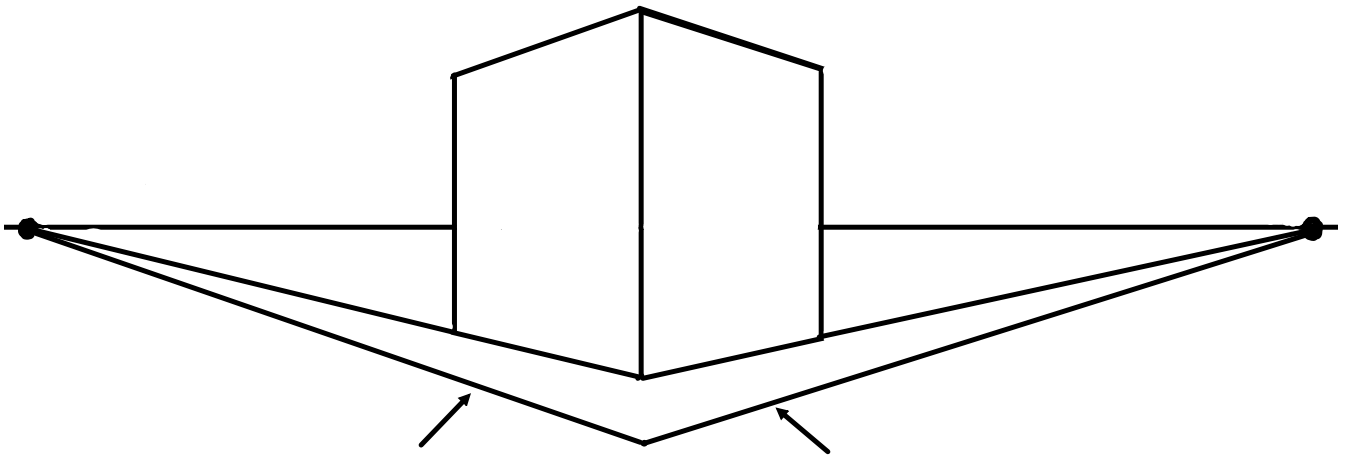
Extend the bottom of your building out to the vanishing points.

Oops... I guess I shouldn't have just told you to erase those.

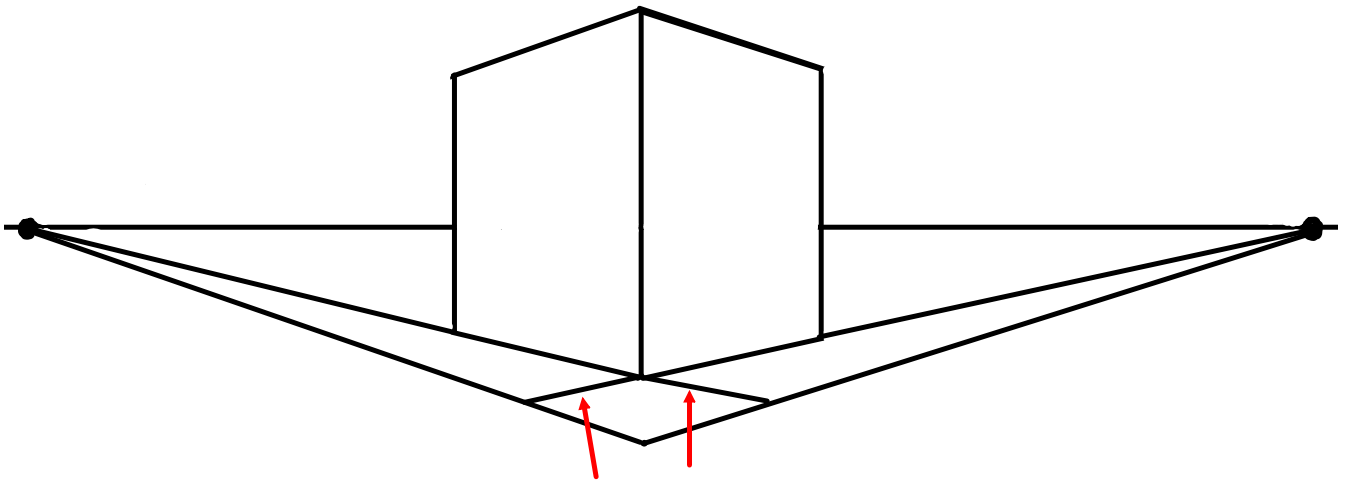


Make a small dot a little lower than the corner of your building.

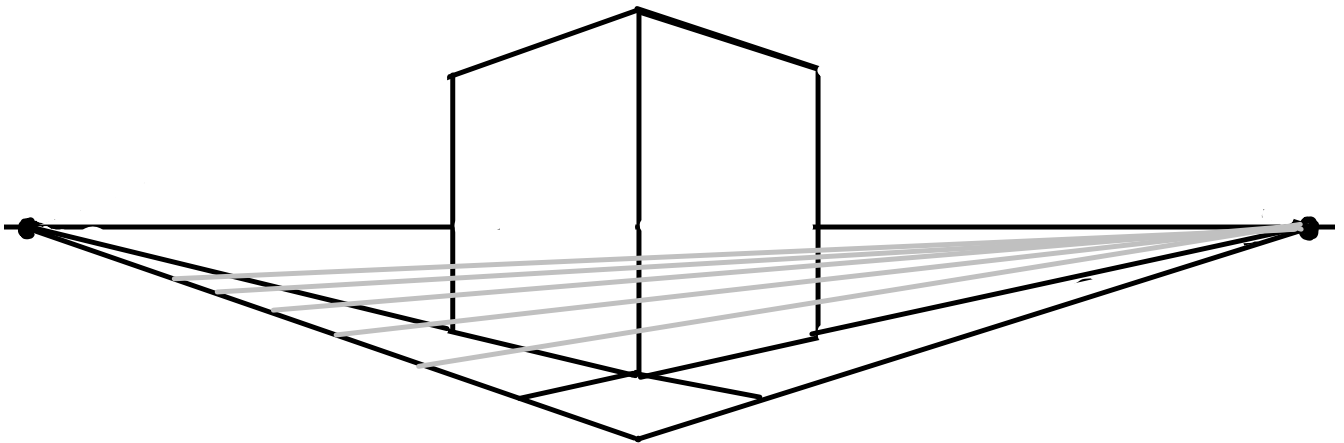
This will be the corner of your sidewalk.



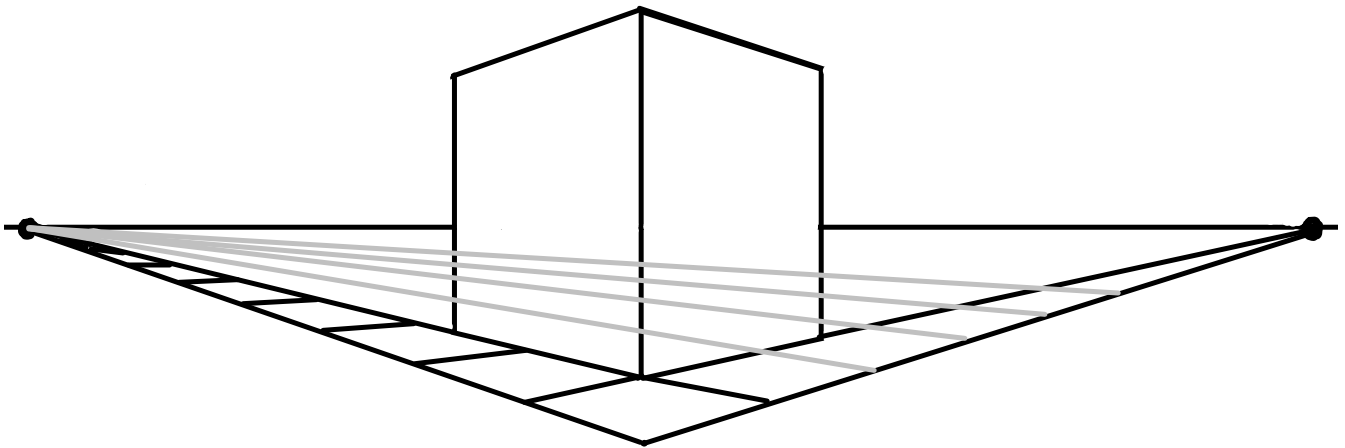
Draw two lines that connect that point to your vanishing points.



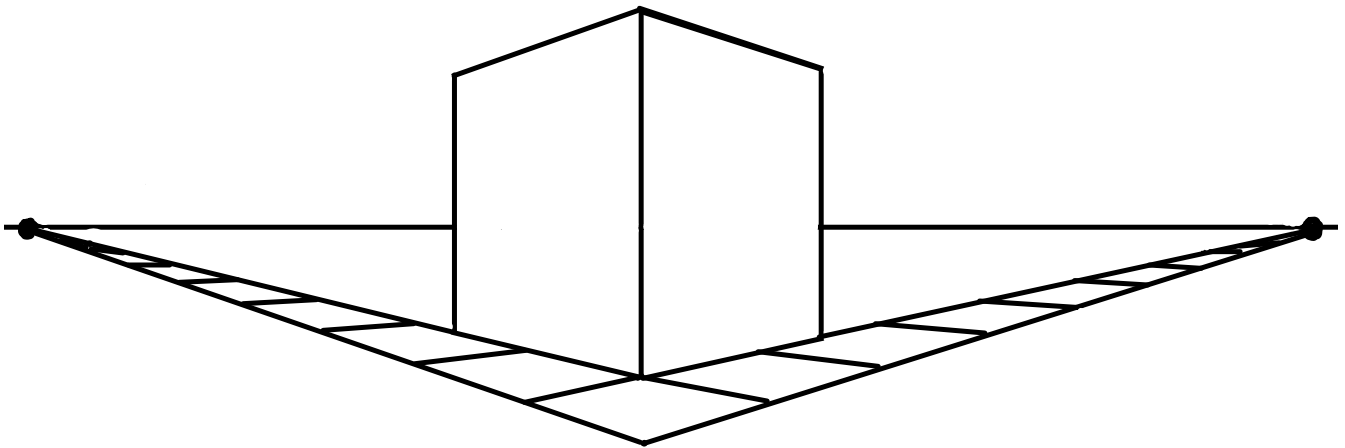
Extend the edges of the sidewalk that are adjacent to your building to the opposite edge.



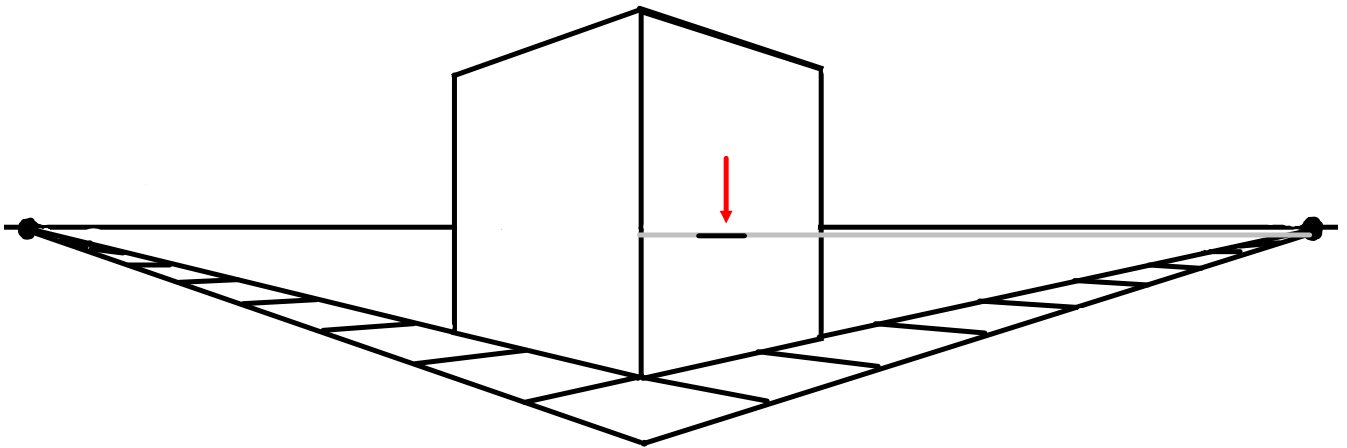
To draw the divisions in your sidewalk, you can line up the left side with the right vanishing point. You don't have to actually draw the line all the way across; just be sure to line it up correctly before drawing each side walk division. Remember that things get smaller as they get farther away, so your sidewalk divisions should be getting closer together as they get further away.



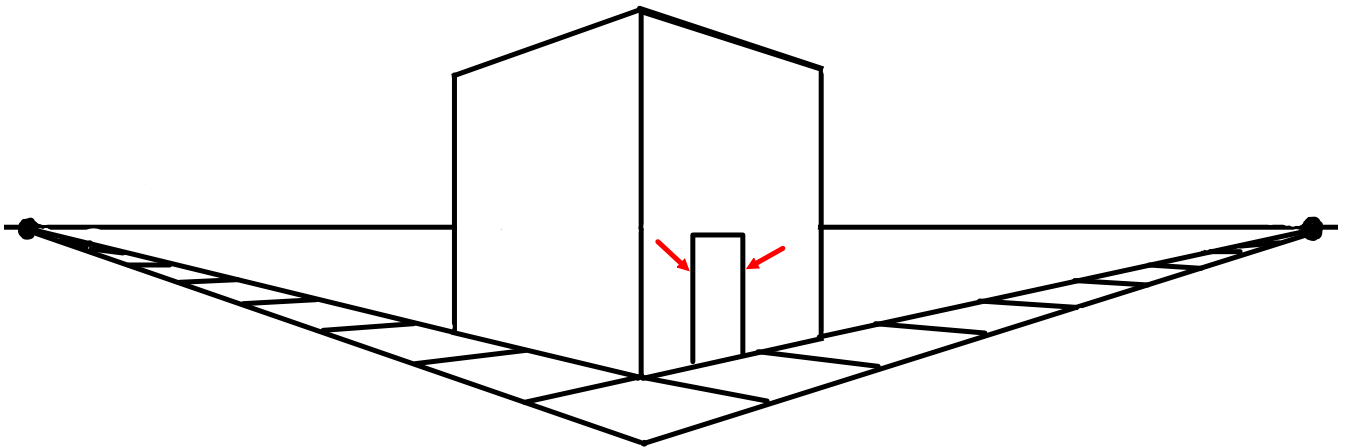
Line up the sidewalk divisions on the right side with the vanishing point on the left.



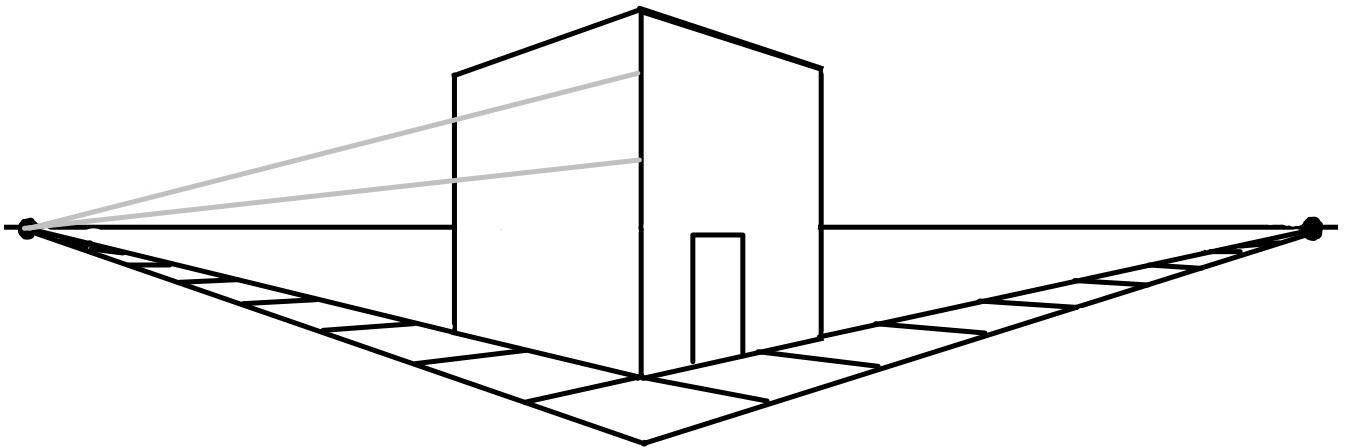
At this point, your drawing should look similar to this.



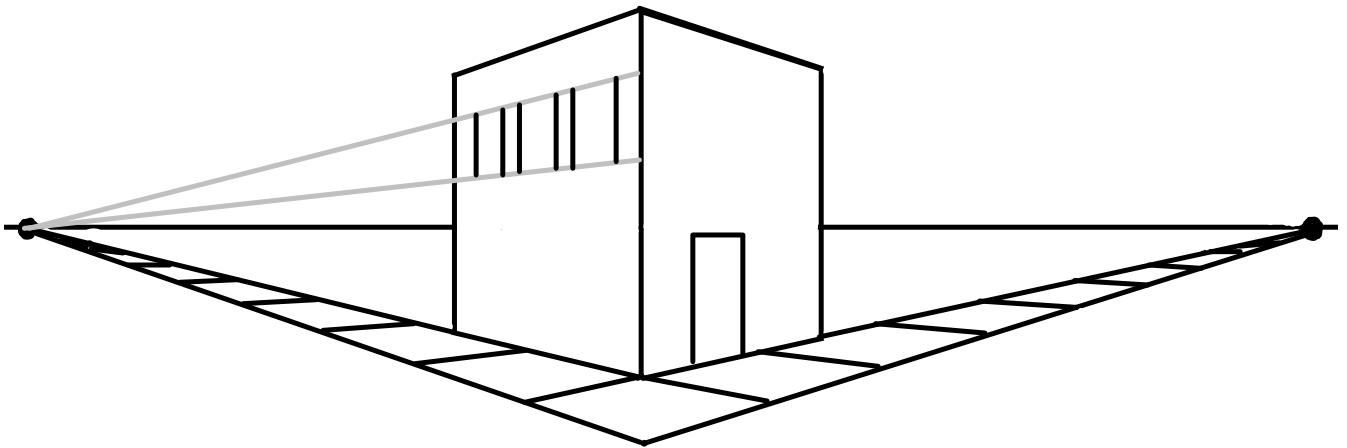
To make a door on your building, line the top of the door up with the vanishing point that is on the same side of the building.



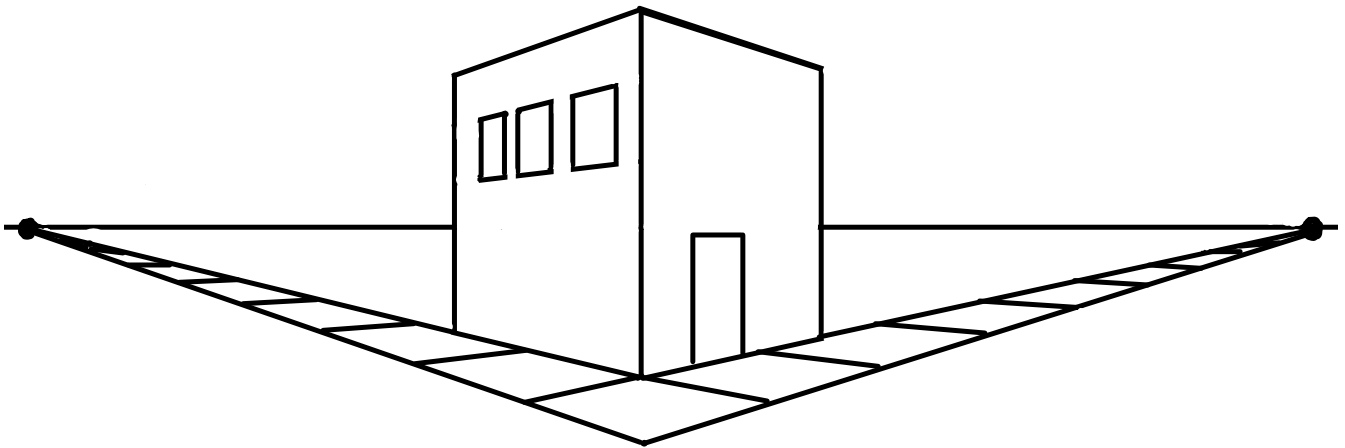
Draw 2 vertical lines to create the sides of the door.



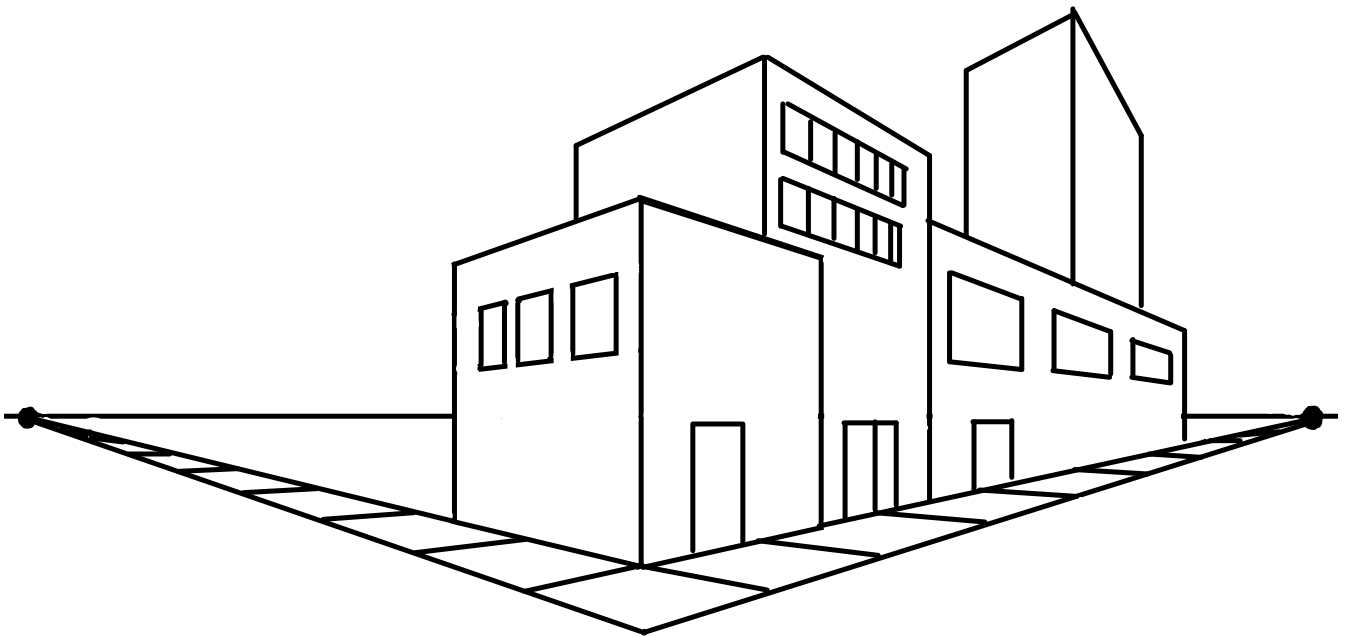
To make a row of windows, decide where you want the top and bottom of the windows to be, and line them up with the vanishing point on the same side.



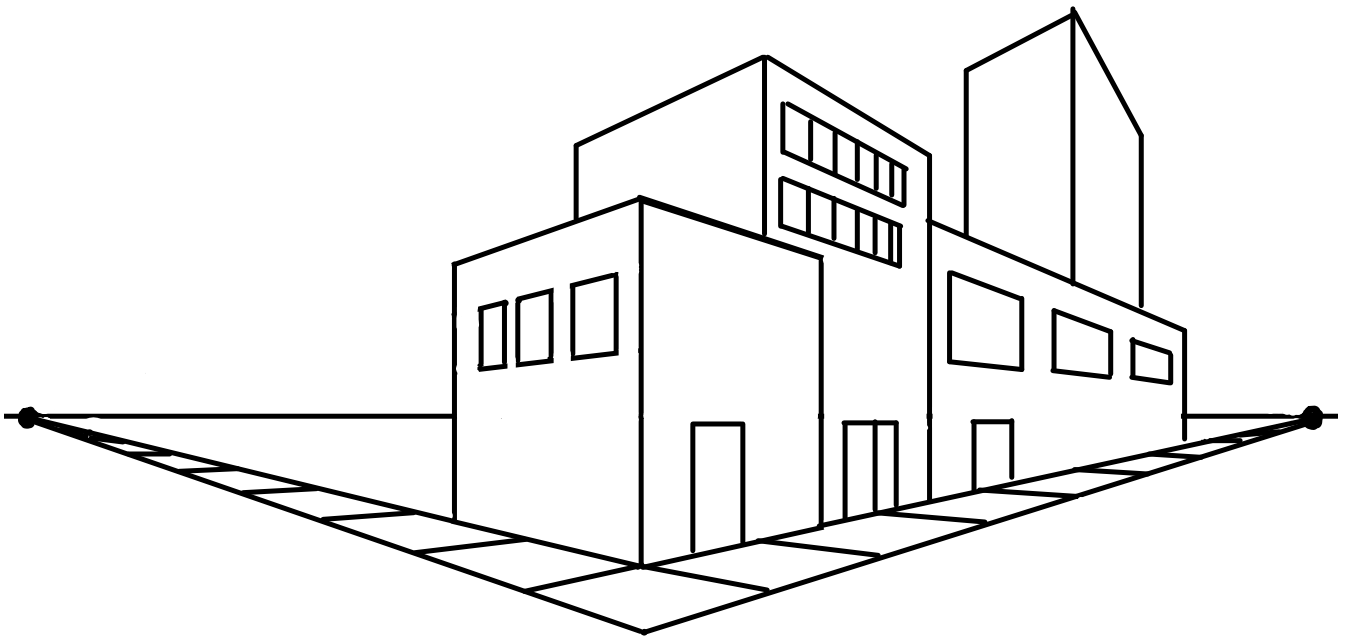
Draw vertical lines to create the sides of your windows.



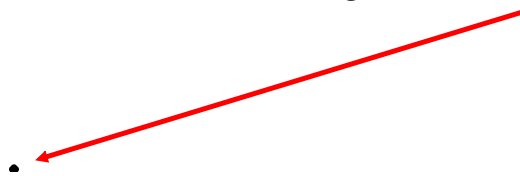
Erase the unneeded lines.

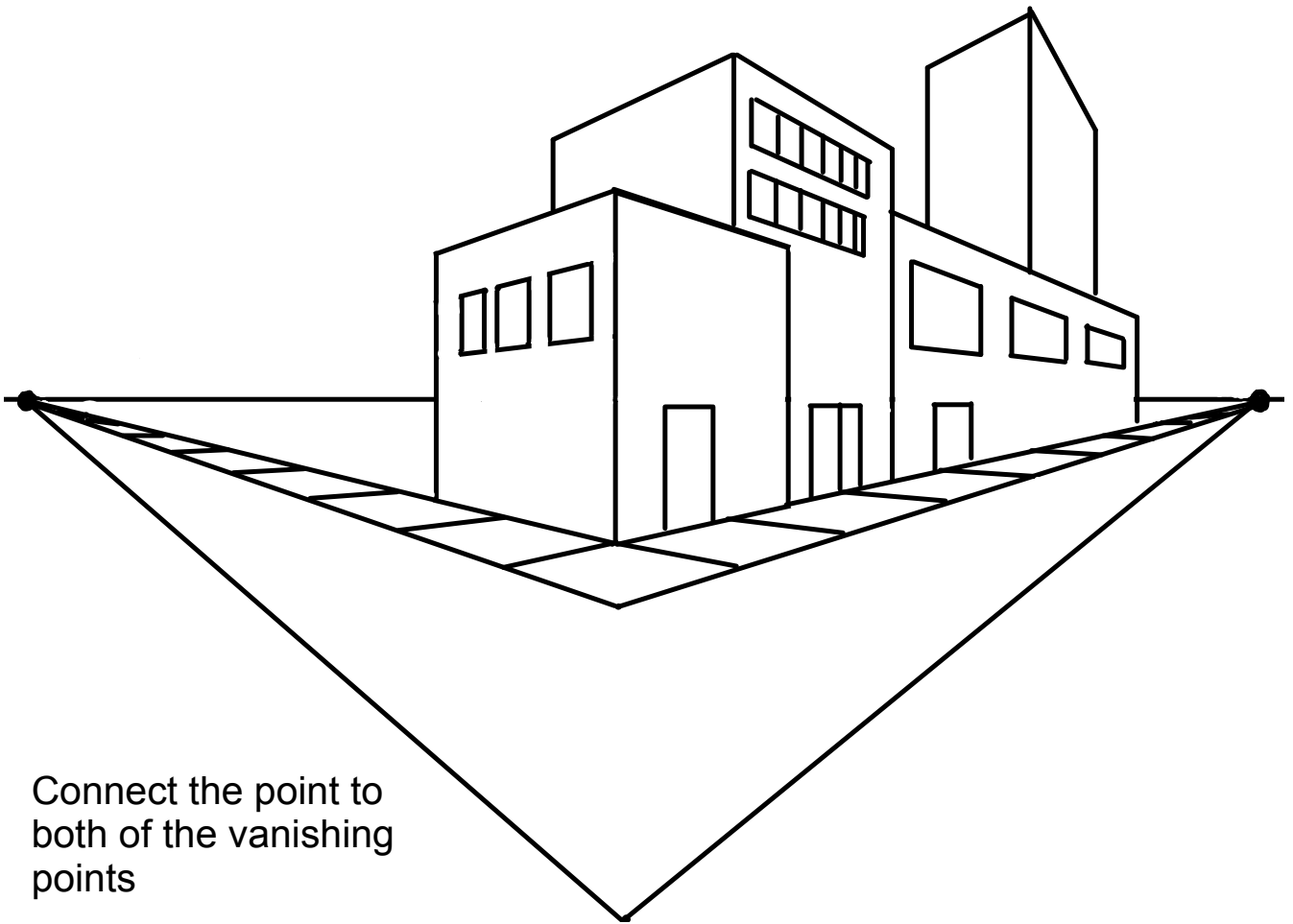


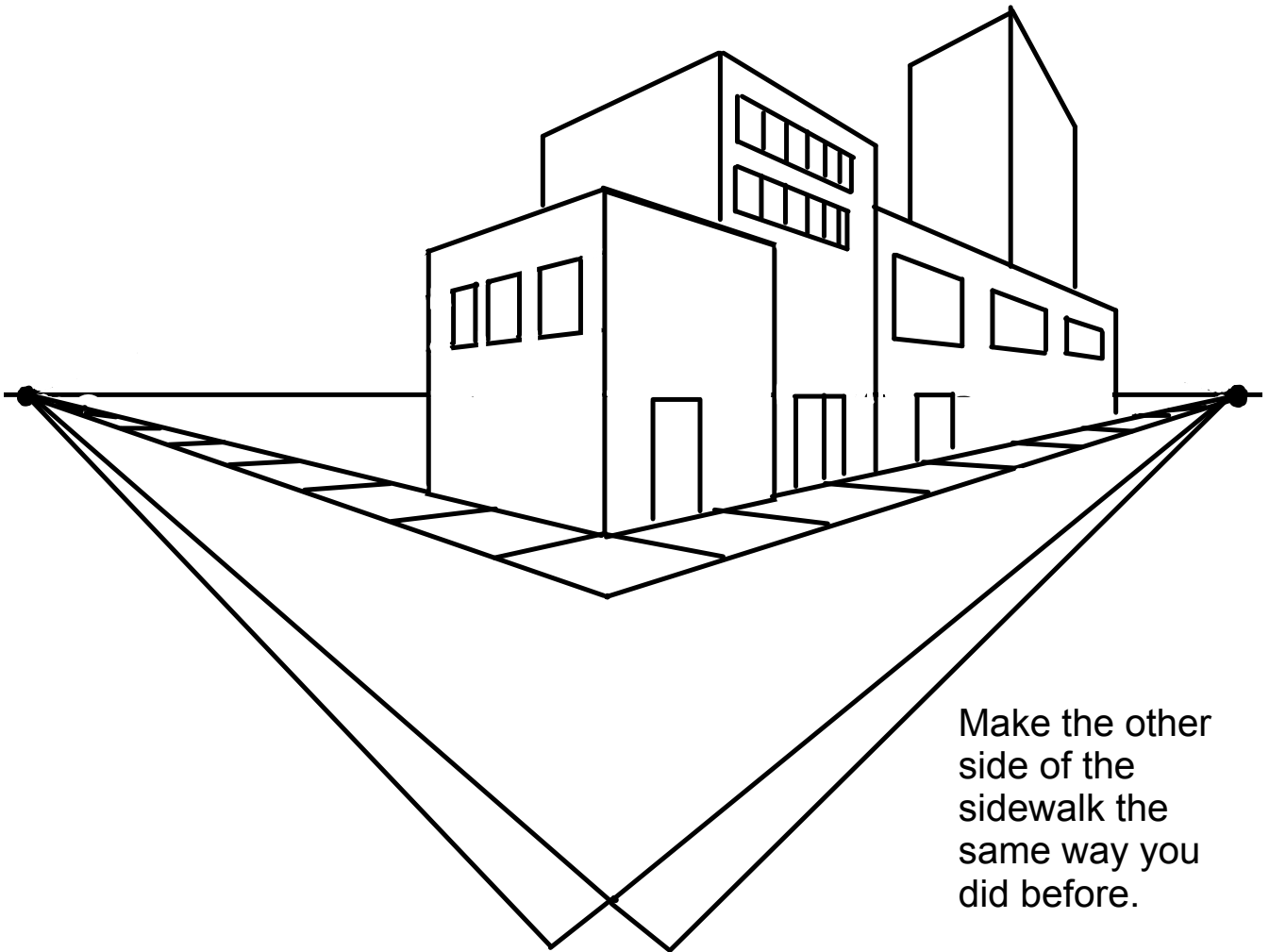
Add more buildings



To draw the other side of the road, make a dot right about here.

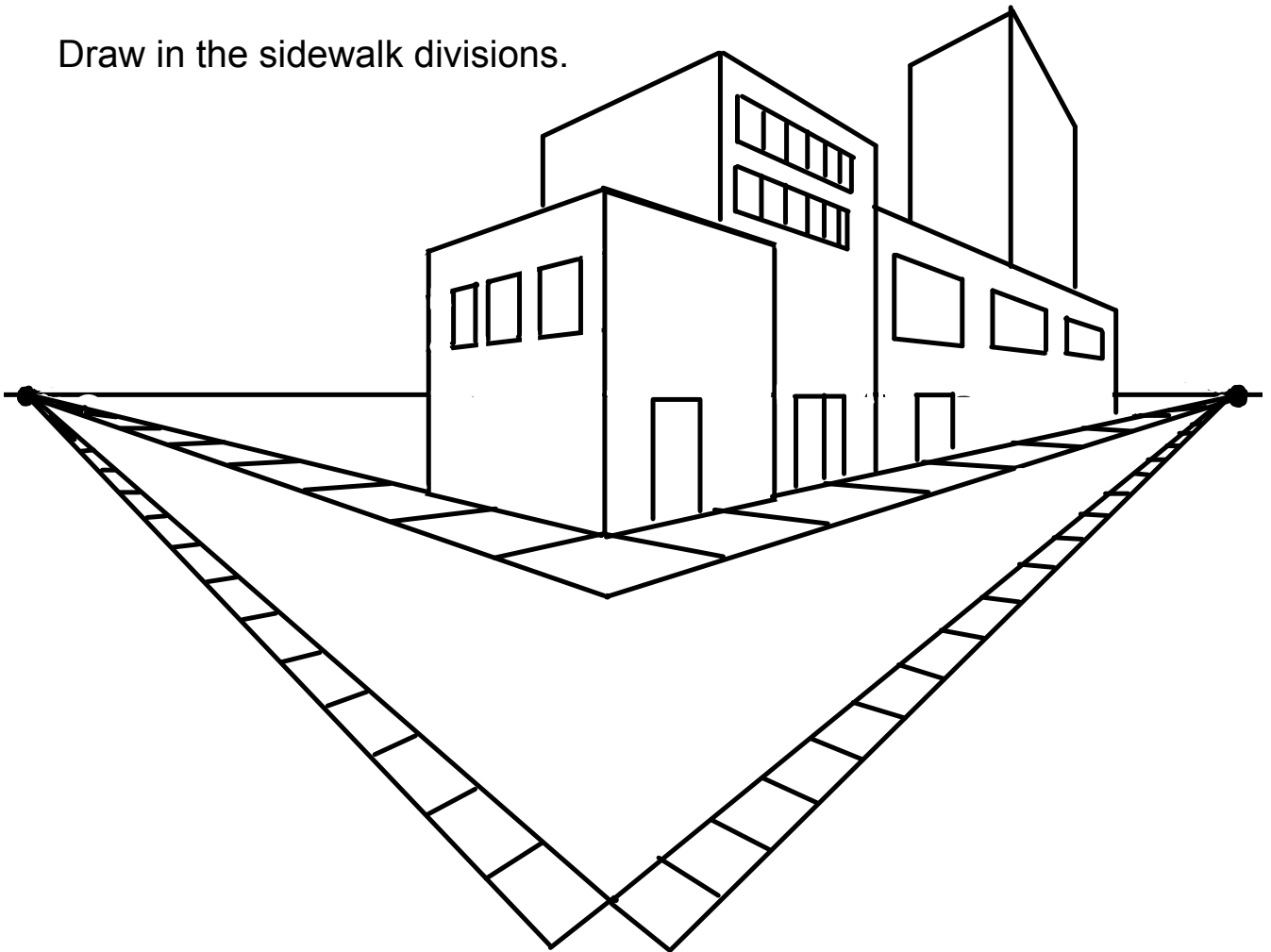




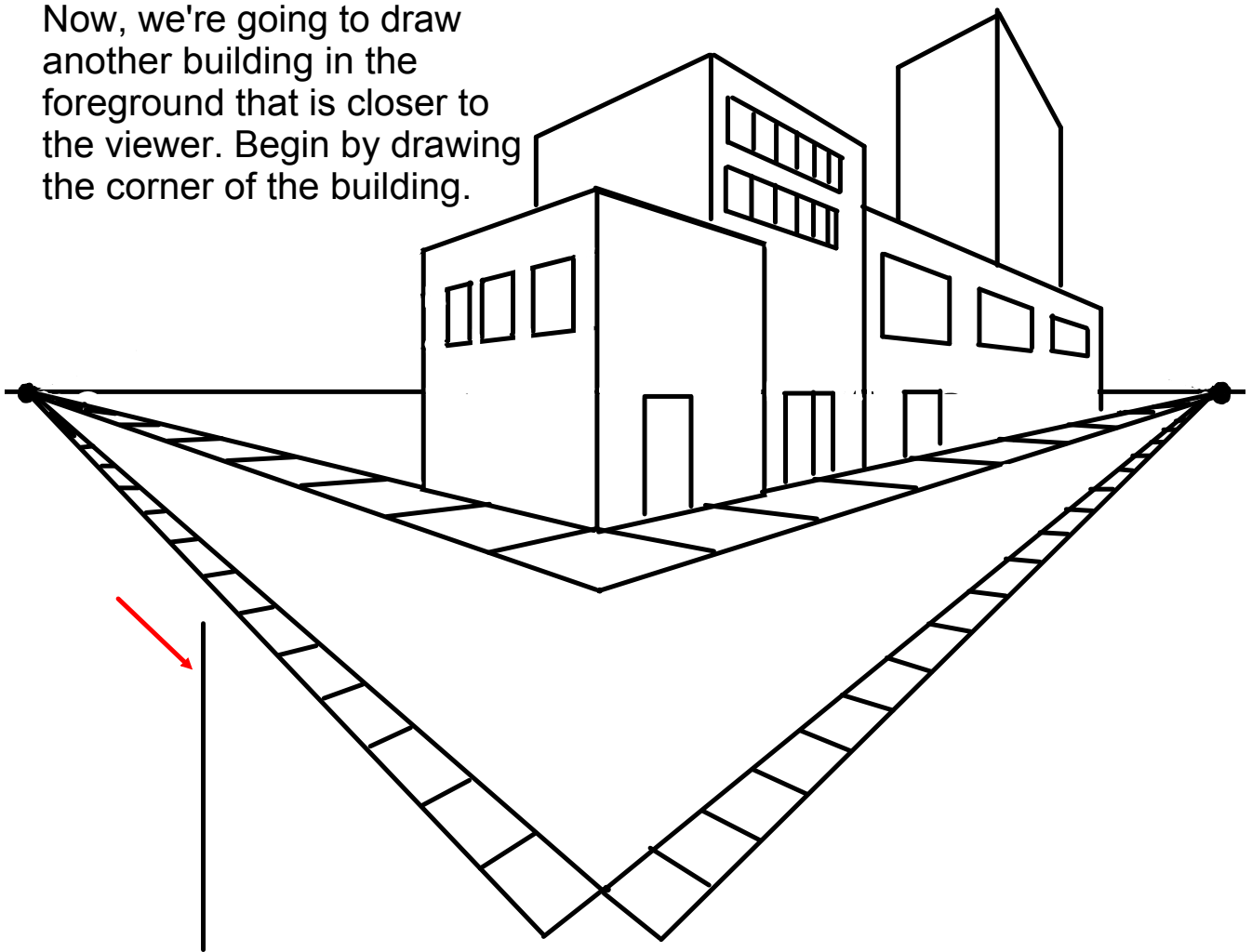


Make the other side of the sidewalk the same way you did before.

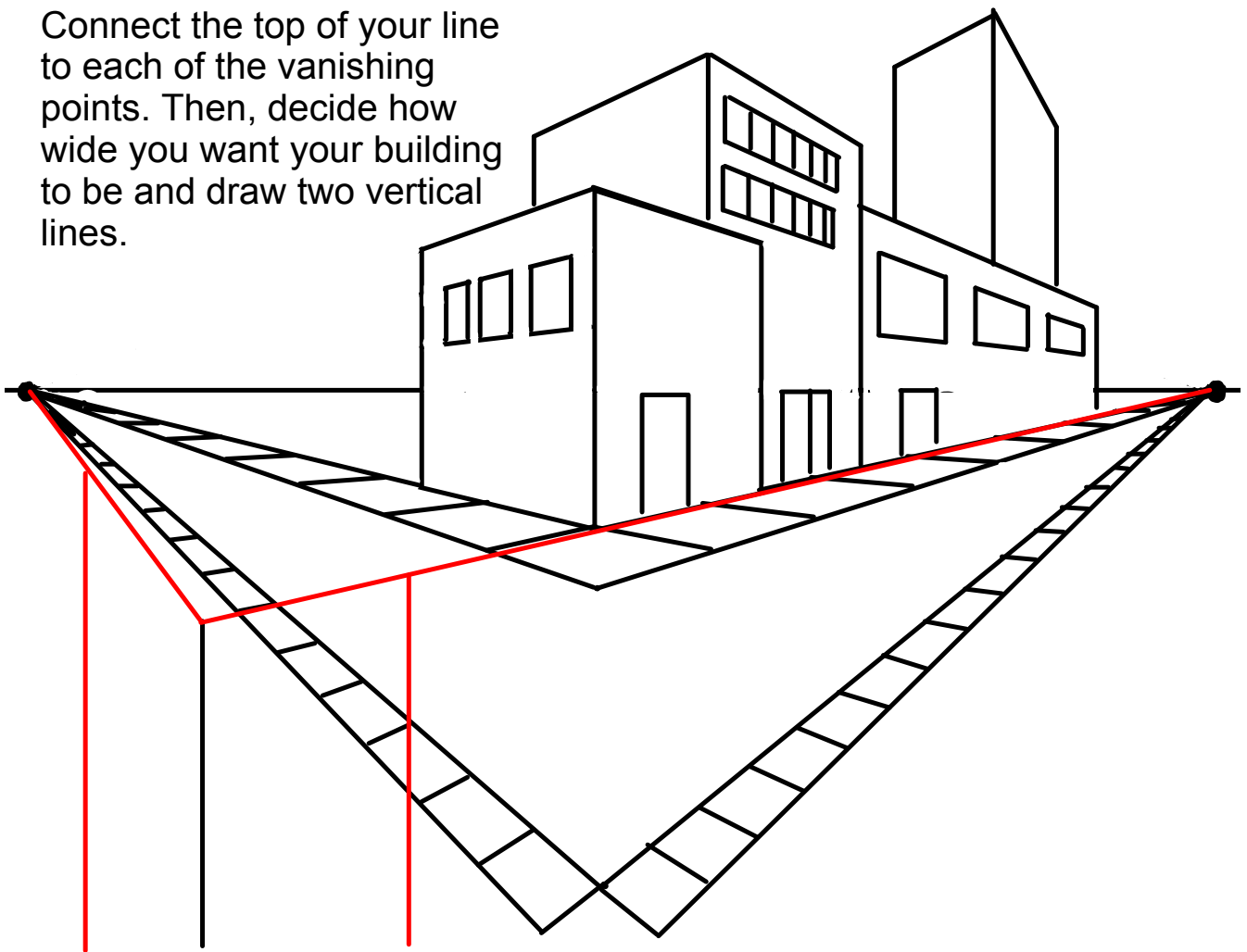
Draw in the sidewalk divisions.



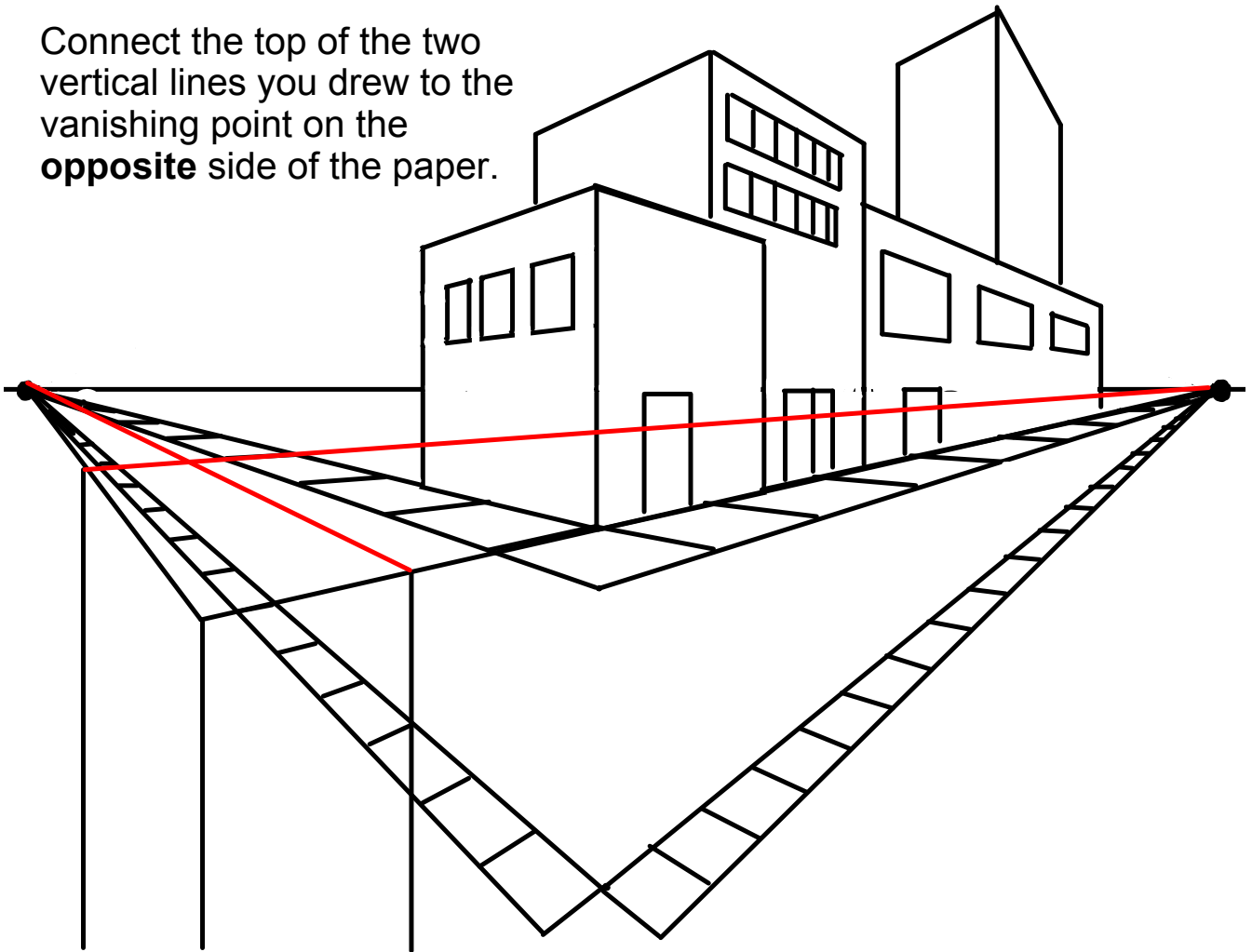
Now, we're going to draw another building in the foreground that is closer to the viewer. Begin by drawing the corner of the building.



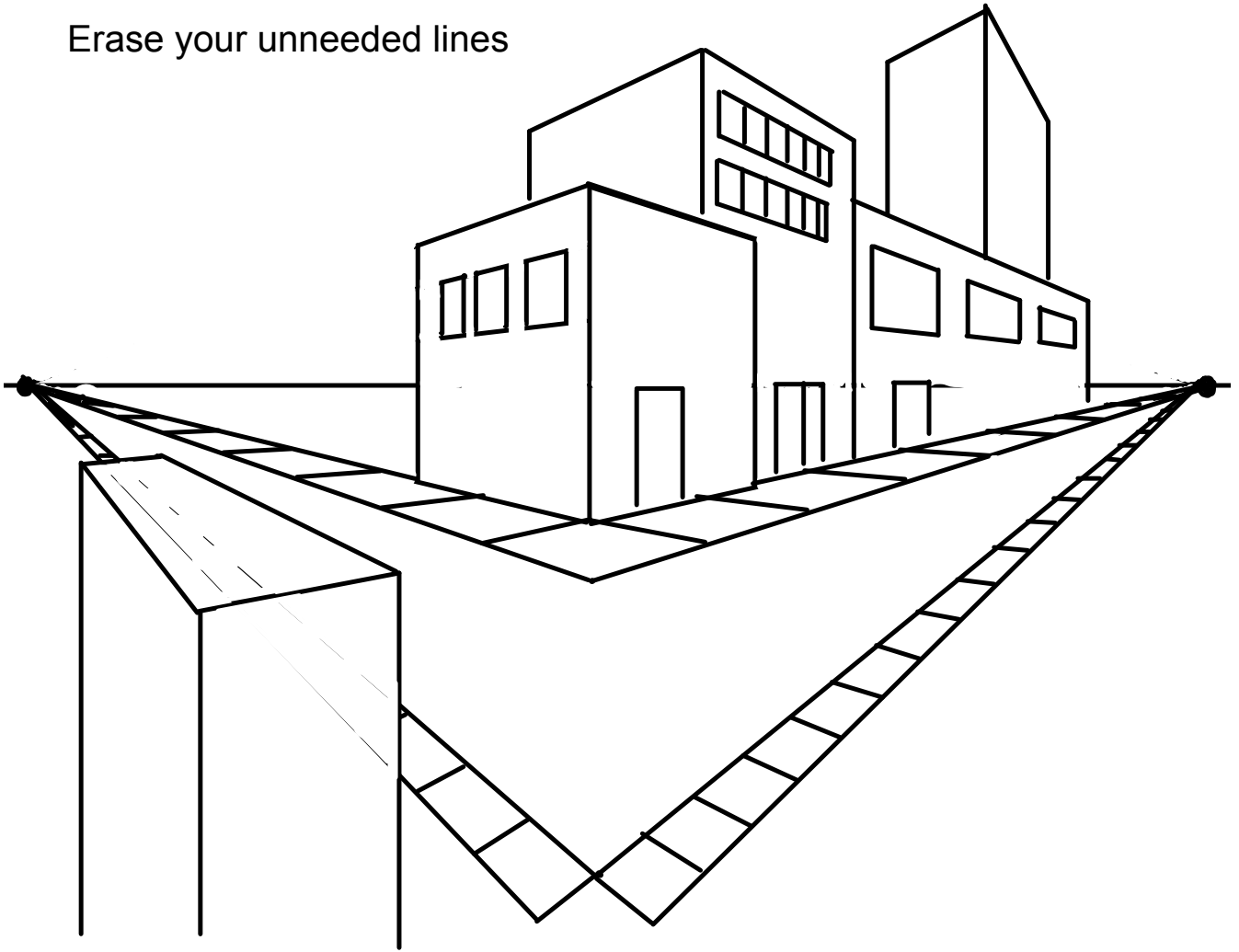
Connect the top of your line to each of the vanishing points. Then, decide how wide you want your building to be and draw two vertical lines.

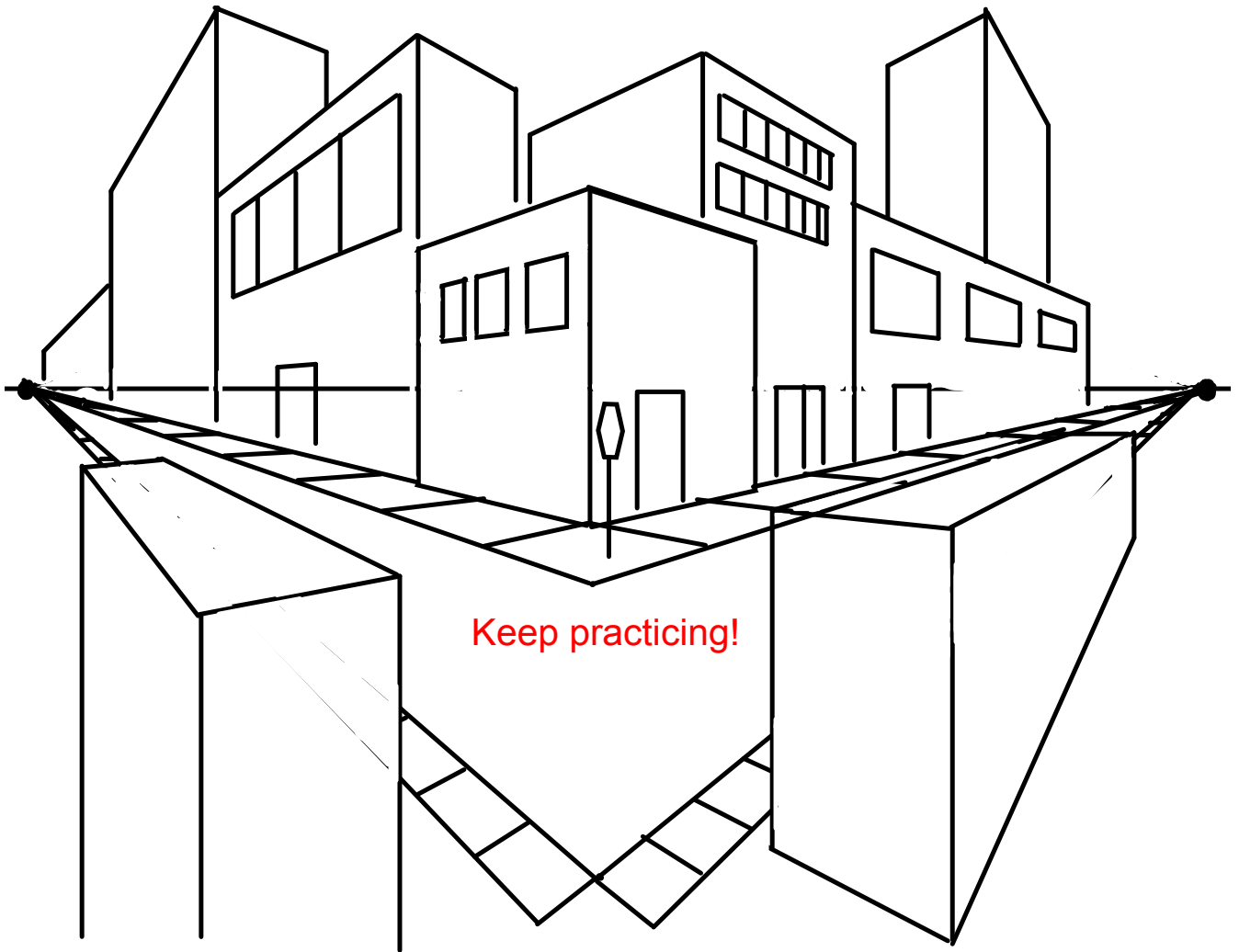


Connect the top of the two vertical lines you drew to the vanishing point on the **opposite** side of the paper.



Erase your unneeded lines

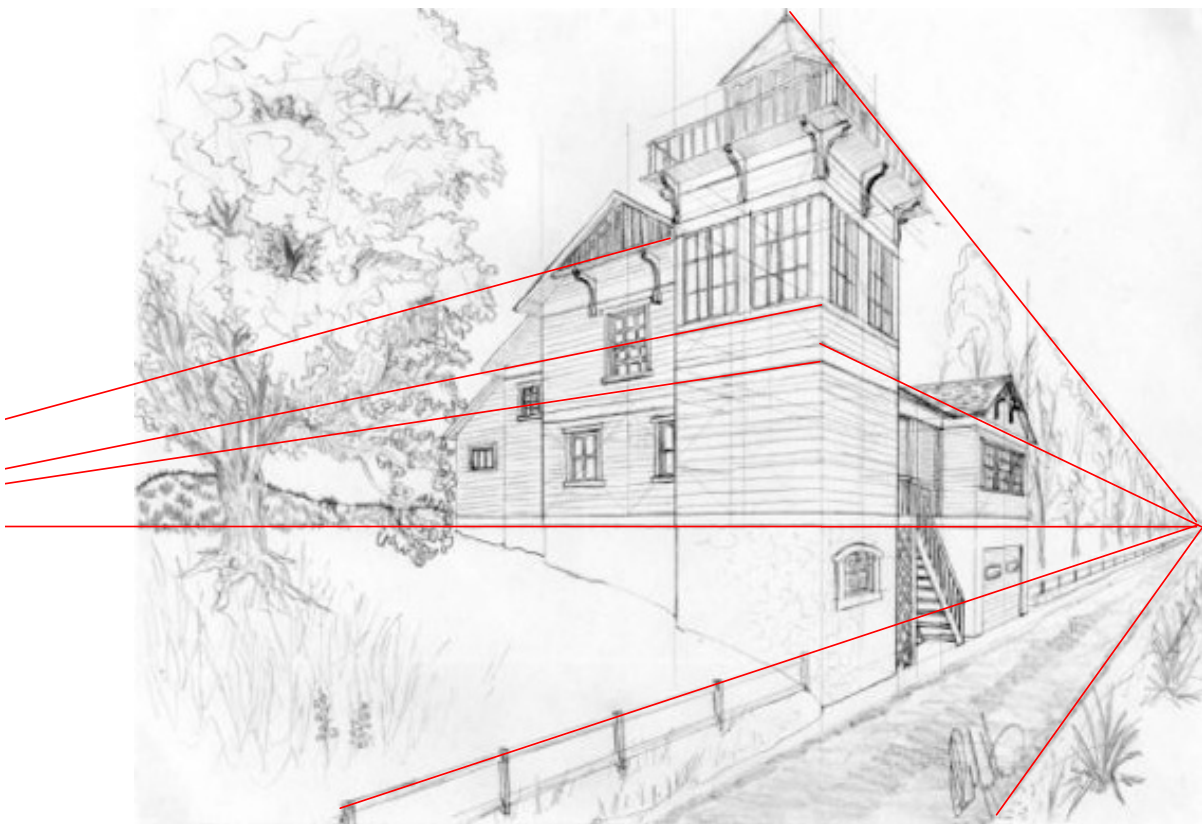




Drawings made using 2-point perspective



Drawings made using 2-point perspective



2-POINT PERSPECTIVE SCALE 1:10

LIM HAN BOON, LEO
0801011H
INTERIOR ARCHITECTURE
AND DESIGN.

